

COVID-19 Emergency Licensing for Internationally Trained Healthcare Workers

Nevada State Portal and Application Process

*On April 1, 2020, Governor Sisolak issued an emergency directive allowing internationally trained health care workers to join the fight against COVID-19. Declaration of **Emergency Directive 011** authorizes the state's Chief Medical Officer to approve waivers of state licensing requirements for a variety of healthcare license categories and specifically references candidates for temporary licensure who have received training in another country.*

State Emergency Registry of Volunteers-Nevada (**SERV-NV**) is Nevada's registry for Emergency System of Advance Registration for Volunteer Health Professionals (ESAR-VHP). ESAR-VHP is a national network of state-based systems, which verifies the identity and credentials of health professionals so that they can more readily volunteer for disaster, public health, and medical emergencies. By registering through SERV-NV, volunteers' identities, licenses, credentials, accreditations, and hospital privileges are verified in advance of a public health and medical disaster or emergency.

This is the general volunteer application portal—there is no specific area for international experience. Currently, this is the portal to which the Nevada Office of New Americans is directing candidates who wish to participate.

How to register in Nevada's State Emergency Registry of Volunteers

1. Visit the **SERV-NV Volunteer Portal**
 - Click [here](#) for detailed instructions on how to register
 - To learn more about SERV-NV visit their [FAQ page](#)
2. After completing a profile on the registration page, applicants need to complete three FEMA Independent Study courses (IS 100.b, IS 200.b and IS 700.a). For mental health crisis counselor volunteers, it is also required to have completed the Psychological First Aid training.
 - All FEMA courses are free and can be found using this [link](#)
 - Psychological First Aid training can be found using this [link](#)